RUBA QEWAR

Email: Ruba_Qewar@yahoo.com   *Phone*: + 1 (972) 207-1911   *Website* http://www.rubaqewar.com
Portfolio: https://www.artstation.com/ruba_qewar *Dallas, TX, USA* *Demo real*: https://youtu.be/IcKAGVMBc5Q

KEY COMPETENCES & SKILLS

EDUCATIONAL FIELD	MULTIMEDIA FIELD		ADMINISTRATION FIELD
✓ Curriculum Developer	✓ Photo & Video Editing	✓ Composition	✓ MS-Office Applications
✓ Informative	✓ Blueprint Scripting & Programming	✓ Postproduction	✓ Staff Leadership & Development
✓ Thinking outside of the box		✓ Web Design & Development	✓ Fluent English & Arabic

SOFTWARE & PROGRAMING LANGUAGES

Adobe Suite		Microsoft Office	Google Apps		Program Languages
✓ Photoshop	✓ Audition	Word & Excel	✓ Drive	✓ Docs	
✓ Illustrator	✓ Premiere Pro	✓ Word & Excel	✓ Slides	✓ Forms	✓ HTML & CSS
✓ Acrobat	✓ After Effects	✓ PowerPoint	✓ Classroom	**Other Software**	✓ PHP & JS
	✓ Dreamweaver	✓ SharePoint		✓ Articulate Storyline 360	

EXPERIENCE

Data Imagery Editing (2D Environment) …………………………………………………….. January 2024 – *Present*
- **Apple** via *Midnlance*   *Sunnyvale, California, USA (Remote)*
  o Efficiently identify and correct issues by annotating 2D imagery.
  o Optimize existing processes in order to meet client's goals.
  o Skillfully analyze and remedy deficiencies by marking 3D generated data.
  o Communicate effectively in a team environment in order increase productivity.
  o Use comparative analysis to establish conformity throughout projects.
  o Self QA assigned tasks prior to completion.

3D Technical Artist ……………………………………………………… September 2021-October 2023
- **U.S. ARMY - CASCOM** via *Code Plus Inc*   *Fort Gregg-Adams, VA, USA (Hybrid)*
  o Enhanced training for US Army clients by developing immersive 3D simulations in Unity, and educated soldiers on diverse military equipment and vehicle procedures.
  o Proficiently modeled, textured, and animated photorealistic assets with Autodesk Maya and Substance Suite, ensuring seamless optimization for best performance in Unity.
  o Contributed as a valuable team member, collaborating on an array of different development projects and streamlining asset creation workflow.
  o Crafted engaging training simulations with Articulate 3 Storyline using rendered 3D assets using Maya's Arnold Renderer.
  o Created impactful digital graphics for print and video, leveraging expertise in Adobe Photoshop, Illustrator, Premiere, and After Effects.

Interactive 3D Modeler & Animator/Developer …...……………………………………… December *2018*-September 2021
- **U.S. ARMY - CASCOM** via *SUH'DUTSING TELECOM*   *Fort Gregg-Adams, VA, USA (Hybrid)*
  o Developed and crafted 3D simulations, focusing on training soldiers in crucial procedures such as AVENGER assembly/disassembly & firing.
  o Modeled photorealistic & stylized 3D assets of various army equipment, including vehicles, guns, and environments, ensuring optimal performance in Unity WebGL.
  o Designed an immersive and visually captivating environment, tailored to meet client requirements, and provided expertise in the subject matter.
  o Implemented highly efficient asset creation methods, resulting in streamlined product development, incorporating advanced techniques such as Physical Based Rendering with Substance Painter.

Digital Art Teacher …………………………………………………………………… January 2015-December 2018
- **ISLAMIC SCHOOL OF IRVING**   *Irving, TX, USA (Onsight)*
  o Taught storyboarding, modeling assets, organic objects and characters in 2Ds and 3Ds as well as animation (using Blender, Maya and After Effects).
  o Taught UVing & texturing the meshes in 3Ds using Substance Designer and Painter.
  o Taught Virtual Environments using Unity and Unreal Engine 4 as well as basic C++ & C#.
  o Taught how to montage images as well as typography and produce commercial yet creative flyers, ads, business cards, etc. using Adobe suits such as Photoshop and Illustrator.
  o Taught how to Video editing using Adobe Premiere as well as sound recording and editing.
  o Taught computer web design program language HTML & CSS.
  o Taught how to articulate steps within the design process and prepare materials related to and around the process. Also how to judge designs by principles rather than notions vaguely-formed opinions.
  o Constructed the curriculum of the years between 2015-2019 in the subjects of Digital Arts, Gaming, Scripting & Coding.

ESL Teacher …………………………………………………………………………… August 2014-December 2016

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- **UNITED UMMAH FOR REFUGEES**   *Dallas, TX, USA (Onsight)*
  - Taught Newcomer refugees and immigrants English as a Second Language for all ages.
  - Constructed the curriculums of the books of the ESL.

Researcher/Lecturer & Video Editor ……………………………………………….……….............. October 2012-April 2014
- **BRIDGES FOUNDATION**   *Cairo, Egypt (Onsight)*
  - Conducted workshops and lectures in interfaith religion between Christianity and Islam.
  - Authored the book of "The Map" while researching in the interfaith field.
  - Collaborated in the construction of the curriculum of the seminars and workshops conducted for adult students.
  - Video shot and edited the seminars, webinars, presentations, and lectures to be implemented into the website.

Translator (English – Arabic) …………………………………………………………………… August 2009-December 2009
- **BUNAT ALGHAD ACADEMY**   *Amman, Jordan (Onsight)*
  - Translated all the required material of the website and the curriculum from Arabic to English and visa versa.
  - Coordinated the data of the website of the school.
  - Maintained and troubleshot any problem accurse in the website.

Marketing Manager ……………………………………………………………………………………. April 2007-June 2009
- **ISLAMIC SERVICES FOUNDATION**   *Garland, TX, USA (Onsight)*
  - Promoted the Curriculum Books to all the Islamic Organizations globally.
  - Maintained the website products and online orders.
  - Followed up on Imports & Exports Orders
  - Sat up booths in the exhibitions and bazaars of conventions and other special events.
  - Experienced in National and International Marketing.
  - Knowledgeable in the inventory system and storing management.

Educator ………………………………………………………………...…………………………….. June 1993–January 2002
- **THE FREE EVANGELICAL CHURCH**   *Zarka, Jordan (Onsight)*
  - Developed, facilitated, and monitored church conference and camp programs.
  - Trained staff for children's programs.
  - Developed new children's curriculum utilizing creative tools.

EDUCATION

Bachelor's degree: *Arts & Technology; Gaming Concentration*
UNIVERSITY OF TEXAS at Dallas   *Richardson, Texas, USA (GPA 3.9)*

Associate degree: *Multimedia Technology –Multimedia Graphic and Web Design*
RICHLAND COLLEGE of The Dallas County Community College District   *Dallas-TX, USA (GPA 3.8)*

LICENSES & CERTIFICATIONS:
LinkedIn:

✓ Dreamweaver CC Essential Training 07/01/2021	✓ Articulate 360: Advanced Actions 05/11/2020
✓ Microsoft Collaboration: SharePoint, Teams, Groups, and Yammer (2020) 06/15/2021	✓ Articulate: Visual Design Basics 05/06/2020
	✓ Articulate Storyline Quick Tips 05/04/2020
✓ Being Positive at Work 05/11/2021	✓ Articulate Storyline: Advanced Techniques 04/30/2020

ACHIEVEMENTS

- *MAJORS HONOR; Academic Honor: University of Texas at Dallas 2018*
- *MAGNA CUM LAUDE Honor; Academic Honor: University of Texas at Dallas 2018*
- *BEST TEACHER; Recognition from Peace Academy 2009*
- *PHI THETA KAPPA Academic Honor 2005: Richland College*
- EXUBERANT ENERGY SPEAKER: *Richland College 2005*

*Check my **linkedIn** for more achievements*: https://www.linkedin.com/in/ruba-qewar-173511155/