# KEY COMPETENCES & SKILLS

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| **EDUCATIONAL FIELD*** Curriculum Developer
* Informative
* Thinking outside of the box
 | **MULTIMEDIA FIELD*** Photo & Video Editing
* Blueprint Scripting & Programming
 | * Composition
* Postproduction
* Web Design & Development
 | **ADMINISTRATION FIELD*** MS-Office Applications
* Staff Leadership & Development
* Fluent English & Arabic
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# SOFTWARE & PROGRAMING LANGUAGES

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| --- | --- | --- | --- | --- | --- |
| **Adobe Suite*** Photoshop
* Illustrator
* Acrobat
 | * Audition
* Premiere Pro
* After Effects
* Dreamweaver
 | **Microsoft Office*** Word & Excel
* PowerPoint
* SharePoint
 | **Google Apps*** Drive
* Slides
* Classroom
 | * Docs
* Forms

**Other Software*** Articulate Storyline 360
 | **Program Languages*** HTML & CSS
* PHP & JS
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# EXPERIENCE

***Data Imagery Editing (2D Environment)***………………………………………………………….. January 2024 – *Present*

* [**Apple**](https://www.apple.com/maps/)via [*Midnlance*](https://mindlance.com/) *Sunnyvale, California, USA (Remote)*
* Efficiently identify and correct issues by annotating 2D imagery.
* Optimize existing processes in order to meet client’s goals.
* Skillfully analyze and remedy deficiencies by marking 3D generated data.
* Communicate effectively in a team environment in order increase productivity.
* Use comparative analysis to establish conformity throughout projects.
* Self QA assigned tasks prior to completion.

***3D Technical Artist*** ……………………………………………………………………………. September 2021-October 2023

* **[U.S. ARMY - CASCOM](https://cascom.army.mil/)** via [*Code Plus Inc*](https://www.code-plus.com/clients) *Fort Gregg-Adams, VA, USA (Hybrid)*
* Enhanced training for US Army clients by developing immersive 3D simulations in Unity, and educated soldiers on diverse military equipment and vehicle procedures.
* Proficiently modeled, textured, and animated photorealistic assets with Autodesk Maya and Substance Suite, ensuring seamless optimization for best performance in Unity.
* Contributed as a valuable team member, collaborating on an array of different development projects and streamlining asset creation workflow.
* Crafted engaging training simulations with Articulate 3 Storyline using rendered 3D assets using Maya's Arnold Renderer.
* Created impactful digital graphics for print and video, leveraging expertise in Adobe Photoshop, Illustrator, Premiere, and After Effects.

***Interactive 3D Modeler & Animator/Developer***…....................................................... December *2018-*September 2021

* **[U.S. ARMY - CASCOM](https://cascom.army.mil/)** via [*SUH’DUTSING TELECOM*](https://cedarbandcorp.com/suhdutsing-technologies/) *Fort Gregg-Adams, VA, USA (Hybrid)*
* Developed and crafted 3D simulations, focusing on training soldiers in crucial procedures such as AVENGER assembly/disassembly & firing.
* Modeled photorealistic & stylized 3D assets of various army equipment, including vehicles, guns, and environments, ensuring optimal performance in Unity WebGL.
* Designed an immersive and visually captivating environment, tailored to meet client requirements, and provided expertise in the subject matter.
* Implemented highly efficient asset creation methods, resulting in streamlined product development, incorporating advanced techniques such as Physical Based Rendering with Substance Painter.

***Digital Art Teacher*** ……………………………………………………………………………… January 2015-December 2018

* [**ISLAMIC SCHOOL OF IRVING**](https://islamicschoolofirving.org/) *Irving, TX, USA (Onsight)*
* Taught storyboarding, modeling assets, organic objects and characters in 2Ds and 3Ds as well as animation (using Blender, Maya and After Effects).
* Taught UVing & texturing the meshes in 3Ds using Substance Designer and Painter.
* Taught Virtual Environments using Unity and Unreal Engine 4 as well as basic C++ & C#.
* Taught how to montage images as well as typography and produce commercial yet creative flyers, ads, business cards, etc. using Adobe suits such as Photoshop and Illustrator.
* Taught how to Video editing using Adobe Premiere as well as sound recording and editing.
* Taught computer web design program language HTML & CSS.
* Taught how to articulate steps within the design process and prepare materials related to and around the process. Also how to judge designs by principles rather than notions vaguely-formed opinions.
* Constructed the curriculum of the years between 2015-2019 in the subjects of Digital Arts, Gaming, Scripting & Coding.

***ESL Teacher*** ………………………………………………………………………………………………… August 2014-December 2016

* [**UNITED UMMAH FOR REFUGEES**](https://www.facebook.com/United.Ummah.for.Refugees/) *Dallas, TX, USA (Onsight)*
	+ Taught Newcomer refugees and immigrants English as a Second Language for all ages.
	+ Constructed the curriculums of the books of the ESL.

***Researcher/Lecturer******& Video Editor*** …………………………………………………..………............. October 2012-April 2014

* [**BRIDGES FOUNDATION**](https://bridges-foundation.org/) *Cairo, Egypt (Onsight)*
	+ Conducted workshops and lectures in interfaith religion between Christianity and Islam.
	+ Authored the book of “The Map” while researching in the interfaith field.
	+ Collaborated in the construction of the curriculum of the seminars and workshops conducted for adult students.
	+ Video shot and edited the seminars, webinars, presentations, and lectures to be implemented into the website.

***Translator (English – Arabic)*** ……………………………………………………………………………. August 2009-December 2009

* [**BUNAT ALGHAD ACADEMY**](http://www.baa.edu.jo/)*Amman, Jordan (Onsight)*
* Translated all the required material of the website and the curriculum from Arabic to English and visa versa.
* Coordinated the data of the website of the school.
* Maintained and troubleshot any problem accurse in the website.

***Marketing Manager*** ………………………..………………………………………………………………………. April 2007-June 2009

* [**ISLAMIC SERVICES FOUNDATION**](https://www.islamicservices.org/)*Garland, TX, USA (Onsight)*
	+ Promoted the Curriculum Books to all the Islamic Organizations globally.
	+ Maintained the website products and online orders.
	+ Followed up on Imports & Exports Orders
	+ Sat up booths in the exhibitions and bazaars of conventions and other special events.
	+ Experienced in National and International Marketing.
	+ Knowledgeable in the inventory system and storing management.

**Educator** ……………………………………………………………...………………………………………….. June 1993–January 2002

* **THE FREE EVANGELICAL CHURCH** *Zarka, Jordan (Onsight)*
* Developed, facilitated, and monitored church conference and camp programs.
* Trained staff for children’s programs.
* Developed new children’s curriculum utilizing creative tools.

# EDUCATION

**Bachelor’s degree:** *Arts & Technology; Gaming Concentration*

**UNIVERSITY OF TEXAS at Dallas** *Richardson, Texas, USA (GPA 3.9)*

 **Associate degree**: *Multimedia Technology –Multimedia Graphic and Web Design*

**RICHLAND COLLEGE of The Dallas County Community College District** *Dallas-TX, USA (GPA 3.8)*

**LICENSES & CERTIFICATIONS**:

***LinkedIn:***

|  |  |
| --- | --- |
| * Dreamweaver CC Essential Training 07/01/2021
* Microsoft Collaboration: SharePoint, Teams, Groups, and Yammer (2020) 06/15/2021
* Being Positive at Work 05/11/2021
 | * Articulate 360: Advanced Actions 05/11/2020
* Articulate: Visual Design Basics 05/06/2020
* Articulate Storyline Quick Tips 05/04/2020
* Articulate Storyline: Advanced Techniques 04/30/2020
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# ACHIEVEMENTS

* *MAJORS HONOR; Academic Honor: University of Texas at Dallas 2018*
* *MAGNA CUM LAUDE Honor; Academic Honor: University of Texas at Dallas 2018*
* *BEST TEACHER; Recognition from Peace Academy 2009*
* *PHI THETA KAPPA Academic Honor 2005: Richland College*
* EXUBERANT ENERGY SPEAKER: *Richland College 2005*

*Check my* ***linkedIn*** *for more achievements:* <https://www.linkedin.com/in/ruba-qewar-173511155/>